

U10, U12, and U14 League Playoff Tournament Operating Procedures 2013-2014

Open Registration

Balanced Teams

Everyone Plays



Positive Coaching

Good Sportsmanship

Player Development

*Welcome to AYSO Area 10-W U14, U12 and U10 League Playoffs. These Area 10W Playoff Tournament Operating Procedures have been established to set a standard under which all teams will compete in the tournament. Our goal is to ensure **FAIR, SAFE, FUN** and **POSITIVE** for all of the teams playing in the tournament.*

Your knowledge of these Operating Procedures could be the difference between happy times, or a disappointing experience for you and your team as these Operating Procedures will be enforced.

All coaches, players and spectators are urged to read and follow these Operating Procedures with a positive and sporting spirit, for the benefit of all of the young people who participate and play soccer in our respective programs – teammates and opponents alike.

These Operating Procedures do not replace AYSO Rules and Regulations, Section 10 Policies and Area 10W Operating Procedures, but are to supplement and clarify those areas that are playoff related.

Tournament Overview

- Area 10W staff runs this tournament for U10, U12 and U14 teams from the nine Area 10W regions
- Pool Play round followed by Single Elimination round

~~✓ Pool play games played on December 7-8 at Pleasant Valley Sports Park (Camarillo)~~

Condition	Points Awarded
Win	6
Tie	3
Shutout	1
Goals Scored	1 for each goal (max of 3 per game)

~~✓ Quarterfinals, Semi-finals and Finals/Consolation games played on December 14-15 at TBD location~~

- Two teams in each division selected by Area staff to participate in Section Playoffs (late February)
- **Sportsmanship matters more than winning**

Tournament Coordination



The coordination of these tournaments is the responsibility of the Area Director (**Ruben Gonzalez**), the Area Referee Administrator (**Cindy Elliot**), the Area Tournament Director (**Tom Gintjee**), Area Coach Administrator (**Andy Roteman**), and the Tournament Staff.

All decisions concerning field assignments, scheduling, location, rescheduling, and dispute resolution will be made by and at the direction of the Area Director or his designated representative. The Regional Commissioners (RC) from Area 10W, as shown in Table 1, have established and approved the rules and format of this tournament. In accordance with AYSO and Section 10 policy, each Regional Commissioner is responsible for the conduct of his/her coaches, players, parents and other spectators from his/her region.

Table 1. Area 10W Regions

Region	Name
39	Ventura
68	Camarillo
82	Santa Paula
122	Santa Barbara
147	Ojai
148	South Oxnard
242	Fillmore
304	North Oxnard
683	Carpinteria

Tournament Location

All pool play games will be played at the **Pleasant Valley Sports Park** with Camarillo AYSO as host region for this site. Single elimination games will be played at a site to be determined. Area staff members shall be present to assist. Regional Commissioners shall assist the host Regional

Commissioner in running this tournament.

**ALL ILLEGALLY PARKED VEHICLES WILL BE
TICKETED AND TOWED AT THE OWNERS EXPENSE.**

NO PARKING IS ALLOWED ON THE DIRT

Player, Coach and Sideline Sportsmanship

Every coach is responsible for the conduct of their players and their team's spectators, all of whom are expected to display positive support and good sportsmanship consistent with the AYSO philosophy. It is through tournaments of this type that our young people get lasting impressions. Their attitude towards the volunteer referees, other players and tournament staff must always be positive.

Good sportsmanship includes not running up scores against opponents. The guideline for these playoffs is that coaches must make either player or tactical adjustments (see Appendix A) to pull back when ahead by five goals or more during a game. Referees are required to file a game report on what the coach and team did when the team wins by more than five goals. Failing to pull back will have consequences in this tournament.

Poor sportsmanship may result in disqualification from further play in this tournament and/or forfeit the right to represent Area 10W in Section 10 League Playoffs in Bakersfield.

Section Playoff Participation

The Area Director shall invite League teams in each division to represent Area 10W in Section 10 League Playoffs to be played in February in Bakersfield.

Team selection shall be made after the completion of this tournament. The criteria for team selection will include:

- **Team performance in this tournament**
- **Adherence to AYSO philosophies**
 - ✓ Everybody plays ($\frac{3}{4}$ rule)
 - ✓ Good sportsmanship
 - ✓ Positive coaching
- **Volunteer support**

Schedule/Format

The tournament format involves two rounds played over two weekends, pool play on the first weekend followed by single elimination on the second weekend. Table 2 summarizes the League Playoffs.

Table 2. League Playoff Format and Schedule

		U10B	U10G	U12B	U12G	U14B	U14G
Participating Teams							
Number of Pools							
Teams per pool							
Teams Advancing to Single Elimination							
Saturday	Dec 7	Pool Play					
Sunday	Dec 8						
Saturday	Dec 14	Single Elimination					
Sunday	Dec 15						

The rain dates for League Playoffs are January 11, 12, 18 and 19 (2014).

Pool Play

All teams participate in pool play on ~~December~~ 7-8. Teams within each division are divided into different pools for round robin play. Team are awarded pool play points based on game results, as discussed in the Points and Tie Breaker Section below. Please note that pool play games can end in a tie. The top teams in each pool advance to single elimination round, given these teams have completed their volunteer assignments and demonstrated good sportsmanship.

Points And Tie-Breaking Procedures, Pool play points will be awarded for each game played as follows:

Table 3. Pool Play Points

Condition	Points Awarded
Win	6
Tie	3
Shutout	1
Goals Scored	1 for each goal (max of 3 per game)

For example, a 3-0 win would result in 10 points for the winning team (6 for win, 3 for goals and 1 for shutout) and none for the losing team.

In addition, each player or coach send-off shall result in one (1) point deduction to the team's pool play points. No points will be deducted for the removal of a parent from the game. However, such action will be addressed by the Area Director for future team participation in Area and Section playoffs.

If a team forfeits a game during pool play, the resulting game score will be 0-1 (8 points for the opposing team).

If a pool play game cannot be played for reasons outside the control of the tournament (ie, weather), the Area Director may declare the game as abandoned and the teams involved will be awarded pool play points based on their average pool points for their other games.

In the event of ties in pool points, the following criteria will be used to break the tie:

1. Winner of Head-to-Head Play
2. Most wins
3. Least goals allowed.
4. Most goals scored (maximum of 3 per game)
5. Least send-offs (players and coaches)
6. Least cautions
7. Coin toss

Single Elimination

Single Elimination games will be played on ~~December 14-15~~. Eight teams from each U10 division will conduct Quarter-Finals, Semi-Finals and Finals games. All teams in the U12 and U14 divisions will advance to Single Elimination play involving Qualifying, Quarter-Finals, Semi-Finals and Finals/Consolation games.

Team seeding for Single Elimination games will be based on team's pool play points, as shown in the attached game schedule, and the pool that the team played in. Teams rising from the same pool shall not play each other in their first single elimination game.

All single elimination games will be played to conclusion. In case of a tie after regulation, the overtime will consist of two five minute halves playing to conclusion. There is no golden goal. If there is still a tie at the end of overtime, shots from the mark will be conducted to determine a winner of the match.

Game Duration

All games are full-length, as summarized in Table 4.

Table 4. Playoff Game Duration

Division	Pool Play	Single Elimination
U10	50 min	50 min plus, if tied, Two 5 min OT plus, if tied, Two 5 min OT plus, if tied, Shots from the mark
U12	60 min	60 min plus, if tied, Two 5 min OT plus, if tied, Shots from the mark
U14	70 min	70 min plus, if tied, Two 5 min OT plus, if tied, Shots from the mark

Player Eligibility



Players. Only eligible AYSO registered players from the fall 2013 season in each Region are eligible to participate. The Regional Commissioner must approve his/her Region's participating Coaches and certify the eligibility of all players.

Players must have been registered and shall have played on their team prior to their Region's registration cut-off date, but may not register and play their first game any later than October 31, 2013. Players registered after October 31, 2013 will require Section approval to participate in Section playoffs. Players must play at least 50% of their regular league (Primary) games before Regional Playoffs.

At a minimum, U14 teams must have 14 players, U12 teams 12 players and U10 teams 9 players, respectively. The maximum number of players for a team is 15 for U14, 12 for U12 and 10 for U10.

EXTRA players are NOT eligible for area playoffs.

Team Rosters. Team rosters must be provided to Area Staff at the Coaches Meeting. Updated rosters can be submitted prior to the first game in playoffs. Rosters cannot be changed once the team has begun playing their first game. On the submitted roster, players should be listed in the order of their assigned jersey number. Coach information showing addresses, phone numbers, e-mail, Safe Haven Certification and Age Appropriate Training must be completed on the roster and must have the wet signature of the appropriate Regional Commissioner or the authorized designee for the region. By their signature, the Regional Commissioner is confirming the coaches have completed the online concussion training. **The team will not be allowed to play without a valid team roster.**

Players under Doctor's Care. Upon a return to active play after treatment for any injury, all players under a doctor's care must present a signed release form. Such releases shall be presented to the regional commissioner who has the responsibility of informing and certifying to the Area Director or designee that the child may return to active play.

Substitutions. In any single game, no player shall play **four quarters** until every player on the team has an opportunity to play **three quarters**. If a player shows up late for a game, or is injured during play, this player may only play one or two quarters according to National Rules and Regulations.

Failure to comply with this $\frac{3}{4}$ rule for playing time may result in removal of the coach or team from further participation in this tournament, as determined by the Area Director.

Players Not Participating on the Side Line. If a player on your team is not participating in the tournament for any reason, and the player wishes to support their team by wearing the team jersey, the player MUST wear a penny, jacket, or sweatshirt, to clearly identify to the referee that they are not an eligible substitute player.

Injury. In the event of an injury resulting in a players sitting out more than one quarter in a game, an incident report must be filed by the coach with Area Staff at game completion. The incident report MUST be submitted to Area Staff PRIOR to the team's next game.

Coaches



All coaches and assistant coaches, in addition to any regional requirements, MUST be registered as volunteers in eAYSO (2013), must be SAFE HAVEN certified, completed the required online concussion training and have completed the appropriate coach training as of October 1, 2013 to participate in Area Playoffs.

- **U10 coaches must be trained at the AYSO U10 coach course level or higher**
- **U12 coaches must be trained at the AYSO U12 coach course level or higher**
- **U14 coaches must have completed the AYSO Intermediate coach course or higher**

Any team without appropriate certified coaches cannot participate in Area Playoffs or advance to Section Playoffs.

Volunteer And Field Responsibilities Volunteers for the kids in Area 10W run this tournament. Regions will be asked to provide referees and parents to ensure the best possible tournament possible.



Referees. Regions will provide referee teams for assigned games. The Area Referee Administrator (ARA) or designee will make the assignments. Regions will be assigned games proportionally to the number of teams playing in the area tournament.

Youth referees with at least 2 years experience and an Intermediate or Advance badge (certification) will be permitted to referee in this tournament. Said youth referees must referee in games BELOW their own age group. It is strongly recommended that an adult monitor accompany said youth referee to the referee assignment. Less experienced youth referees certified as Regional Referee may serve as Assistant Referees.



Volunteers. Volunteers from the host region's teams (Camarillo) will assist in setup and teardown. Volunteers from other teams will assist in field monitoring and field table help, providing one assignment per day in pool play. Volunteer assignments will be coordinated by Area Staff. Failure to provide sufficient volunteer support may result in a team not being considered for advancement to Section playoffs.

At all times it is the responsibility of all teams and their spectators to clean up their trash at the end of each match.

Registration Forms, Team Check-In & Uniforms

Forfeit time is game time. The teams must complete check-in before scheduled game time (there may be allowances due to delay by the Area staff). A minimum of 7 players for U14 (11v11) is required to play a game. A minimum of 6 players is needed for U12 (9v9) and 5 players for U10 (7v7). The match begins at team check-in and ends when the referee team has left the field area.

The Coach will have ready for inspection the valid Player Registration Form for each player on the team. All forms must have an original signature by the player's parent/guardian. The Regional Commissioner will be responsible for providing a signed **eAYSO team roster** to every site to certify eligibility.

Forty-five (45) minutes before the first playoff game time for each day, the Coach and his/her Team will assemble at the team check-in area. All of the game card(s) for the day will be presented with all players listed in numeric order. Players will line up in numeric order and be holding their medical release.

- All players shall be in AYSO standard game-ready uniform with shoes and shin-guards on, matching shorts and jerseys tucked inside the shorts.
- All player jerseys should be of the same color and match in style. **If visual undergarments are worn, the color of the sleeve must be the same main color as the sleeve of the jersey or shirt or black and white.**
- All players shorts should be the same color and match in style
- All player's socks must be the same color and match their team-mates
- Shorts are not to be worn on or below the hip. **"Sliding shorts" must the same color as the shorts of the team.**
- No bandannas are allowed.
- **No jewelry is allowed.** Tape or band-aids over earrings or nose rings is NOT allowed.
- ONLY cloth hair bands and/or headbands that are plain or contain manufacturer's logo will be allowed.
- No face painting.
- Fingernails must not extend more than 1/8 inch beyond the fingertip (mittens or gloves, provided by the player, may be worn over long fingernails). **Taping over fingernails is NOT allowed.**
- Nothing that can be interpreted as a danger to the player or others is allowed, however remote the possibility of the danger.
- Goal Keeper may wear a painter's cap (soft bill only).
- Wristbands are allowed ONLY to cover a medical bracelet.

- Commercially manufactured shin guards of the appropriate size are **MANDATORY** and must, in the judgment of the Area check-in staff and/or referee, afford a player reasonable amount of protection. Socks must fully cover the shin guards.
- No cast or splint of any type is allowed. Removal of any type of cast or splint at the field or surrounding area in order to participate shall disqualify the player from this tournament.
- When the team is properly assembled, the AYSO Registration Forms are to be given to each player to hold during check-in.
- The keeper's jersey cannot display any advertising-logos that are not AYSO Sponsors.
- It is inappropriate for coaches display on their person any inappropriate, non-AYSO acceptable symbols or is not Kid Zone compliant.
- AYSO will not prohibit the use of knee braces by players in AYSO events and programs; provided that the brace is adequately covered and padded in the judgment of the referee, so as to eliminate the possibility of its causing injury to the other players on the field of play.
- Kids Zone must be observed.
- No dogs or any animals will be allowed in or on the grass area.

ALL players must be wearing an AYSO uniform that complies with all AYSO Rules and Regulations. No deviation is allowed. No names are allowed on the uniform. Players who leave the field for uniform non-compliance will not re-enter the field until the referee gives permission. *Keep the team's shorts standard, only the Region issues uniform set will be allowed!*

In case of a conflict in uniform color, the home team will be required to change (or wear pennies). The home team is listed first on the schedule. Alternate color pennies will be available at the check-in table. (A driver's license deposit will be required)

Disciplinary Actions



Misconduct. All disciplinary actions (cards) require a written report by the issuing referee. The Area Staff and applicable Region(s) will review disciplinary actions and will make a determination as to appropriate and/or any additional disciplinary action.

Violent, abusive, negative, and/or disruptive conduct toward opponents, referees or officials will not be tolerated. It is the responsibility of each coach to counsel his or her players and spectators regarding positive and sportsmanlike conduct at all times. It is not the referee's responsibility to control unruly players and spectators - IT IS THE JOB OF THE COACH TO DO SO! We expect coaches to do so by setting the best possible example with his or her behavior. Any violation of these conduct guidelines may result in discipline, including expulsion from the tournament, within the discretion of the Area Director or designee.

Players and substitutes who are sent off from a match for violent conduct and coaches who engage in violent or unacceptable behavior will be automatically suspended from participation in **ALL SUBSEQUENT MATCHES FOR THE REMAINDER OF THE TOURNAMENT.**

Players and substitutes who are sent off from a match for any other reason, and coaches who are asked by any official to leave a game, will be suspended from the NEXT match in which they are eligible to play.

Players, substitutes and coaches seeking another player, spectator, referee or official for the purpose of fighting or harassing another player, spectator, referee or official after a match, either on or in the vicinity of the playing fields, will be suspended from all further play during the remainder of the tournament. Additional sanctions may be deemed appropriate at the discretion of the Area Director or designee.

Players and substitutes who receive a send off (red card) or two cautions (yellow cards) during the tournament, and coaches accumulating a total of two match suspensions may be ineligible for any further participation for the remainder of the tournament and representing Area 10W in Section 10 Playoffs pending the ruling of the Disciplinary Hearing Committee.

Any player sent off for any reason must immediately leave the match and the vicinity of the playing fields accompanied by a supervising adult. There will be no substitution for that player for the remainder of the match. If no parent is present, tournament staff will escort the ejected player to the referee tent to sit until the game has been completed.

Any player or substitute committing a second caution offense (yellow card) in the same match will be sent off for the remainder of the match, and the participant will be ineligible for the next match in which the player otherwise would be eligible to play. If the individual committing a second caution offense (yellow card) is a player at the time, the team of that player must play short-handed. **Any player receiving a total of three yellow cards during this tournament is subject to a Disciplinary Hearing and may then be ineligible to play in their next scheduled match.**

Any player or coach suspended under these Procedures, who is found to have participated in a match from which he or she was suspended, shall be suspended for the next match in which he or she is eligible to play; and the game in which he or she illegally participated may be forfeit within the discretion of the Area Director or designee. Any offending coach may also be suspended for the balance of the tournament and additional sanctions may be deemed. A certified assistant coach must be available for the team to play.

Any team causing the termination of a match by any demonstration or disruption shall forfeit that match. Any team causing the termination of two matches for disciplinary reasons will be suspended for the remainder of the tournament.

U10 players may be asked to leave the playing field for unacceptable behavior but shall not be issued cautions or send-offs.

Disciplinary Hearing Committee. There will be a three-person discipline hearing committee. The committee members are from the pool of the following Area staff and/or Regional Commissioners:

- Area Tournament Director: Tom Gintjee
- Assistant Area Director: Chuck Hawkins
- Area Coach Administrator: Andy Roteman
- Area Referee Administrator: Cindy Elliott
- Area Management Administrator: Matt Winegar

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The Disciplinary Committee whose sole purpose will be to provide due process for the following scenarios:

- a. a violent conduct and/or serious foul play(s) ONLY to make a determination as to whether or not the player(s) is to be suspended from participation in all subsequent matches for the remainder of the playoff
- b. coaches and/or player(s) who is/are suspended from the remainder of the playoffs
- c. a team that was eligible for invitation to Section 10 Playoffs due to performance but were not invited due to behavior or other circumstances

The Disciplinary Committee may use any means available to make their determination.

The determination will NOT affect the standing of the card.

There will be no appeals.

Referee Reports. Referees shall submit an official AYSO Game Misconduct Report and/or an Incident report in the event of:

- ✓ All cautions (yellow cards) and send-offs (red cards);
- ✓ Violent conduct of the players, and any conduct of coaches or spectators interfering with the control of the match;
- ✓ Abuse of AYSO minimum play rules which may come to the attention of the referee;
- ✓ Game involving teams winning by more than five goals
- ✓ Any other action which in the referee's judgment merits a report.

Referees will complete the BACK of EVERY game card BEFORE turning in said card. In the event of disciplinary action, a Disciplinary Form will be available at the Referee Field Table.

Referee reports must be made to the Area Referee Administrator or designee with a copy to the Area Director or designee, and the Area statistician.

Additional Sideline Restrictions

Pets Are Not Allowed On Grass Areas.

Noisemakers of any kind are not allowed for use on the sidelines including, but not limited to air horns, plastic horns, whistles and party favors.

Each Coach and assistant coach must remain in the technical area during the games, ten yards extended from the **halfway** line into each halves and one yard from the **touchline**. Spectators must stay behind the spectator control line.

The behavior of the parents or spectators is the responsibility of the coach. Any team parents or spectators who are asked by the referee or Area Staff to leave the field due to poor behavior may affect the team for not advancing to the Single elimination round or representing Area 10W in Section 10 Playoffs.

Rescheduling Due To Rain

Every effort will be made to play the games, even in the rain. In the event of a postponement, the Area will notify the nine regional commissioners. Rescheduling of games and sites will be made as soon as possible. Each Commissioner is responsible for notification of their coaches. The League Playoff make up dates are ~~December 17 and December 18.~~

The All Star Playoff rain makeup dates are January 11-12 and , February 4 and February 5

Protests

There are no protests. If you have constructive advice on how to improve our tournament games, your written input will be most welcome and considered by the Area Staff and its Regional Commissioners.

Section Representation

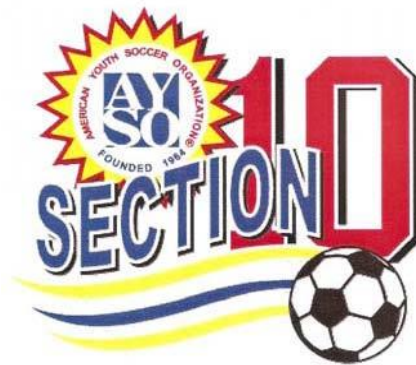
Area 10W reserves the right to designate any of the participating teams, as its representative in Section 10 Playoffs.

Questions

Please check Area 10W website: www.ayso10w.org for more information or e-mail the Area Director, Ruben Gonzalez, at rgonzalez@dowkey.com

All questions regarding team standings in pool play should be sent to the appropriate Regional Commissioner for coordination with Area Staff.

An Executive Board member from each region must be present at the end of each tournament round to assist in resolving questions regards playoff results.



Appendix A. Dealing with Blowouts

When a team is ahead by five goals (goal differential), the coach of the leading team shall make adjustments to dissuade his/her team from scoring. There are many methods. The leading coach shall use his/her judgment to accomplish the task. For example:

- Put the goalkeeper (GK) in as striker and switch with the team's best player as GK.
- Let the team's weaker players play the rest of the game and put them in as strikers and mid-fielders.
- Tell the players to play two or three touches.
- Put the stronger players as defenders and tell them do not cross the halfway line into the opponent's half.
- If the team is still scoring, have stronger players stand at the touch line by the halfway line next to the coach. If the opponent begins to score and dominate the game. Let the stronger players go back into the flow of the game. The goal of the winning team is to protect a shutout win but not to piling on scores. Any other techniques the coach can think of except playing keep away. The leading team shall not stop attacking if opportunity occurs but must use weaker players who may deserve a chance to score.